			Juniors & Adults:	1.10 m
Show		Class	Competitor No.	
Judge		Date		
	without stirrups unless otherwise state Part 2 to be ridden with stirrups unle			
PART 1				
On same straight line	e show +/- 10m walk and +/- 20	m trot (all one hand)		
Trot +/- 10m circle				
Canter +/- 15m circle				
Lengthen the canter				
On a +/- 20m circular	r track:			
Jump 2 verticals, cha	nge rein through middle of circl	e	$+\lambda$	1
Jump 2 verticals in th	e opposite direction (4 efforts)			
				of 20
PART 2			<u> </u>	_
Jump the course				
Rhythm:				
Track:				
Accuracy:				
Position:				
				of 20
PART 3				-
Figure 8, 3 circles:	1st circle trot sitting			
	2nd circle canter, change th	nrough walk		
	3rd circle canter			
Lengthen the canter				
Collect the canter +/-	· 30m			
Canter 3 jumps show	ing a change of direction			
				of 20
				0,20

Error: -2 Knock: -2 Refusal: -4 Fall: elimination

<u>**Heights**</u> Pony Riders: 90 cm

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<u>Penalties</u>

		Juniors & Adults: 1.10 m
Show	Class	
Judge	Date	Competitor No.
All flatwork to be ridden without stirrups u All jumping movements & Part 2 to be ridd		
PART 1		
Enter at canter		
Lengthen the canter		
Collect the canter		
Serpentine: 1st loop co	ollected canter	
2nd loop t	rot	
3rd loop to	rot	
Jump 3 bounces on curve		Heights: Ponies 50cm Horses 60 cm
	Distan	nces for <b>ungraded classes</b> : 2,5m, 3,0m 3,5m(poles 3,6m)
		of 20
PART 2		
Jump the course		
Rhythm:		
Track:		
Accuracy:		
Position:		
		of 20
PART 3		
Trot figure 8 (2 circles)		
Canter and show 1 change on a stra	aight line	
Canter 2 verticals on a related dista	nnce twice, adding a stride the second time (	(3 - 6 strides)

<u>Heights</u>

Pony Riders:

90 cm

<u>Penalties</u> Error: -2 Knock: -2 Refusal: -4 Fall: elimination

		Juniors & Adults:	1.10 m
Show	Class	Competitor No.	
Judge	Date	competitor No.	
All flatwork to be ridden without stirrups unless otherwise sta All jumping movements & Part 2 to be ridden with stirrups un			
PART 1			
Enter at trot			
Canter +/- 10m circle			
Walk +/- 5m on straight line and canter on the sam	ne straight line on opposite leg		
Canter circle +/- 10m			
Canter 2 verticals on a related distance twice, addi	ing a stride the second time (3 - 6 strides)		
			of 20
PART 2			_
Jump the course			
Rhythm:			
Track:			
Accuracy:			
Position:			
			of 20
PART 3			
Enter at trot			
Canter and show one change of leg through walk			
Lengthen the canter			
Collect the canter +/- 15m circle			
Canter a single vertical on a figure 8 track (3 effort	cs)		
			of 20

<u>Heights</u> Pony Riders:

90 cm

Error: -2 Knock: -2 Refusal: -4 Fall: elimination

<u>Penalties</u>

Show		Class				
Judge		Date		Competitor No.		
All flatwork to be ridden w	without stirrups unless otherwise stat Part 2 to be ridden with stirrups unl	ted				
PART 1						
Enter at trot sitting						
Trot Deep S:	1st loop trot rising					
	2nd loop trot sitting					
Canter, and on a circu	ular track show +/- 6 - 8 stride	s lengthening, +/- 6 -	8 strides collection an	d repeat (max 2 circ	cles)	
Halt						
Rein back 3 - 6 strides	s					
Canter related "S Ben	nd", +/- 6 strides		+++	Dimensions: as per	Eq. Rules i	Book
PART 2					of	20
Jump the course						
Rhythm:						
Track:						
Accuracy:						
Position:						
					of	20
PART 3				<u> </u>		
Enter at trot						
Canter and lengthen	the canter					
Collect the canter on	a figure 8, 2 circles, showing f	flying change or chang	ge through walk			
Jump one jump (no st	tirrups)					
Jump two other fence	es					
					of	20

Error: -2 Knock: -2 Refusal: -4 Fall: elimination

<u>Heights</u>

Pony Riders:

Juniors & Adults:

90 cm

1.10 m

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<u>Penalties</u>

			Juniors & Adults:	1.10 m
Show		Class	Commetite a No	
Judge		Date	Competitor No.	
	vithout stirrups unless otherwise Part 2 to be ridden with stirrup			
PART 1				
Enter at canter and sl	how one change through v	walk (one hand)		
Trot				
Show +/- 15m leg yie	ld on both reins			
Jump one jump on a f	figure 8 track (3 efforts)			
L				of 20
PART 2				4
Jump the course				
Rhythm:				
Track:				
Accuracy:				
Position:				
2427.2				of 20
PART 3 Enter at canter				
Enter at canter				
Figure 8, 3 circles:	1st circle canter			
	2nd circle trot			
	3rd circle canter			
Jump one jump, no st	tirrups			
Jump two other jump	DS			
			r	
				of 20

**<u>Heights</u>** Pony Riders: 90 cm

<u>Penalties</u>

Error: -2 Knock: -2 Refusal: -4 Fall: elimination

		Juniors & Adults:	1.10 m
Show	Class		
Judge	Date	Competitor No.	
All flatwork to be ridden without stirrups unless o All jumping movements & Part 2 to be ridden with			
PART 1			
Enter at trot sitting			
Collect canter +/- 15m circle			
Lengthen canter +/- 20m circle			
Canter and show one change of leg throu	ugh walk on a straight line		
Jump Mercedes		·	
PART 2			of 20
Jump the course			
Rhythm:			
Track:			
Accuracy:			
Position:			
			of 20
PART 3			
Trot figure 8, 2 circles			
Canter and lengthen the canter			
Collect the canter +/- 15m circle			
Jump the Mercedes		<del></del>	
			of 20

**Heights** Pony Riders:

90 cm

<u>Penalties</u>

Error: -2 Knock: -2 Refusal: -4 Fall: elimination

		Juniors & Adults:	1.10 m
Show	Class		
Judge	Date	Competitor No.	
All flatwork to be ridden without stirrups unless otherwise stated All jumping movements & Part 2 to be ridden with stirrups unless	otherwise stated		
PART 1			
Enter at trot			
Canter			
Collected canter on a half +/- 10m circle,			
Flying change or simple change through walk,			
Collected canter on a half +/- 10m circle			
Canter the "Looping Star"		Horses: 12.5m/1 Ponies: 12.0m/1 (Poles to be	
DART 3			of 20
PART 2			
Jump the course			
Rhythm:			
Track:			
Accuracy:			
Position:			
			of 20
PART 3			
Trot +/- 10m circle			
Collected canter +/- 15m circle			
Lengthen Canter			
Canter 2 verticals on a related distance twice, adding	a stride the second time (3 - 6 strides)		
			7 -630
			of 20

<u>Heights</u> Pony Riders:

90 cm

Error: -2 Knock: -2 Refusal: -4 Fall: elimination

<u>Penalties</u>

		Juniors & Adults:	1.10 m
Show	Class	Competitor No.	
Judge	Date		
All flatwork to be ridden without stirrups unle All jumping movements & Part 2 to be ridden			
PART 1			
Enter at trot			
Canter and canter 4 poles on a circula	ar track twice - 8 efforts (no stirrups)	E 02	
Walk, halt and rein back 3 - 5 steps		•	
Canter from walk			
Jump the "Zig-zag" (3 efforts)			
			TH
			of 20
PART 2			
Jump the course			
Rhythm:			
Track:			
Accuracy:			
Position:			
			of 20
PART 3			
Enter and show rising and sitting trot			
Canter 3 loop serpentine showing cha	anges through the walk		
Jump the "Zig-zag" (3 efforts)		<u> </u>	
			of 20
<u>Penalties</u> Error: -2 k	(nock: -2 Refusal: -4 Fall: elimination		

<u>Heights</u> Pony Riders:

90 cm

			Juniors & Adults:	1.10 m
Show		Class	Competitor No.	
Judge		Date	competitor ivo.	
	en without stirrups unless otherwise stated ts & Part 2 to be ridden with stirrups unless			
PART 1				
Enter at canter an	d show 2 changes of leg through wa	alk on a straight line		
Canter 2 verticals	on a related distance twice, adding	a stride the second time (3 - 6 strides)		
Trot sitting and sh	ow leg yielding in both directions			
Halt				
				of 20
PART 2				
Jump the course				
Rhythm:				
Track:				
Accuracy:				
Position:				
PART 3				of 20
Serpentine:	1st loop rising trot			
	2nd loop sitting trot			
	3rd loop canter			
Canter and show of	one change of leg through walk on a	a straight line		
Jump 3 fences, inc	cluding a related distance			
				7 of 20

Error: -2 Knock: -2 Refusal: -4 Fall: elimination

**Heights** Pony Riders:

90 cm

<u>Penalties</u>

2011 EQUITATI	ON TESTS: OPEN TEST	10	<u>Heights</u>	Pony Riders: Juniors & Adults:	90 cm 1.10 m
Show		Class		Competitor No.	
Judge		Date		competitor ivo.	
	without stirrups unless otherwise stat & Part 2 to be ridden with stirrups unl				
PART 1					
Competitors to show	w 3 flatwork movements, to inc	lude in any order:			
1. Tra	nsitions, lengthening and collect	tion			
2. Late	eral work				
3. Flyi	ng changes or counter canter				
Walk, trot, canter to	o be shown				
Canter 3 jumps set	on a serpentine track (5 efforts)				+++
					of 20
Jump the course					
Jump the course					
Rhythm:					
Track:					
Accuracy:					
Position:					
					of 20
PART 3					_
Serpentine:	1st loop canter, change th	rough walk			
	2nd loop canter				
	3rd loop trot sitting				
Canter 2 verticals or	n a circular track,				<u></u>
Change rein through	h centre of circle,				$\rightarrow$
Jump same 2 vertica	als in reverse direction (4 efforts	5)			
					of 20
<u>Penalties</u>	Error: -2 Knock: -2 Rej	fusal: -4 Fall: eliminatio	on		<del>_</del>

# **EQUITATION MOVEMENTS 2011**

#### \* CIRCLES:

Circles are 20m in diameter unless otherwise specified.

### **\*** TROTTING POLES:

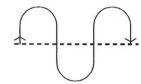
4- 6 poles which are to be **1,40m** apart for horses and **1,20m** for ponies.

#### **\*** FIGURE 8:

Circles should be not more than **20m** in diameter and equal in size. The movement should begin and end at the centre point of the figure 8.

## **\*** SERPENTINE:

The shape is slightly variable depending on the shape and size of the arena available. All loops should be equal in size. The movement starts and finishes on an imaginary centre line.



## \* DEEP S:

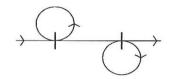
Deep S to be ridden in trot and/or canter as directed.

The S is ridden on circular tracks of 15 - 20m with the rider doubling back in the change of direction. Both "loops" to be equal in size



## **\*** TROT CIRCLES OVER POLES ON THE GROUND:

Circles should be between **10m** and **15m** in diameter, both being the same size.



# **\*** MOVEMENT WITH ONE HAND:

The competitor places both reins and the stick in one hand and the other hand remains along the side of the rider behind the thigh in a **relaxed** manner at the start of the movement. The reins are taken up again once the movement is complete.

## **\*** LENGTHENING AND COLLECTION ON A CIRCLE:

The lengthening and collection must be more instant than gradual.

## **\*** CANTER ONE JUMP ON A CIRCULAR TRACK:

The circle must be 20m diameter.



## **\*** CANTER TWO JUMPS ON A CIRCULAR TRACK (1):

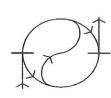
Jumps to be approximately 20m centre to centre



### CANTER TWO JUMPS ON A CIRCULAR TRACK (2):

Canter 2 jumps (set 15-20m apart centre to centre) on a circular track, change through the circle and jump both jumps in the opposite direction. The circular track is to be maintained over the jumps.

2 efforts on right rein and 2 efforts on left rein

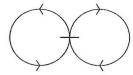


## Page 2 of 3

# **EQUITATION MOVEMENTS 2011(cont.)**

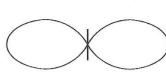
# **\*** JUMP A SINGLE VERTICAL ON A FIGURE 8 TRACK (Novice & Intermediate):

3 Jumping efforts



# **\*** JUMP A SINGLE VERTICAL ON A FIGURE 8 TRACK (Open):

3 Jumping efforts

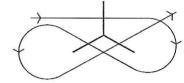


## MERCEDES:

The Mercedes jump consists of 3 vertical jumps resembling a mercedes sign. The competitor may start on either rein in any direction. The pattern is the following:

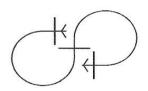
Jump one element

Go around the element nearest you and jump the second element Change rein and jump the final element



# **\*** JUMP A ZIG-ZAG

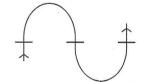
The zig-zag consists of 3 vertical jumps built at right angles. The competitor may start on either rein at one end of the zig-zag and jump each vertical at the centre, landing on the correct leg - 3 jumping efforts. Loops between jumps should be the same size. As this exercise helps to prepare horse for a jump off in show jumping, the aim is for the loops not to be large.



# **\*** SERPENTINE OVER 3 VERTICALS SET IN A STRAIGHT LINE (1):

Canter a serpentine over 3 verticals set in a straight line. Jumps to be 15-20m apart centre to centre.

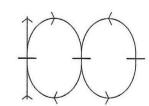
3 jumping efforts - loops to be the same size.



# **SERPENTINE OVER 3 VERTICALS SET IN A STRAIGHT LINE (2):**

Canter a serpentine over 3 verticals set in a straight line. Jumps to be 15-20m apart centre to centre.

5 jumping efforts - loops to be the same size.



## **★** 3 BOUNCES ON A CURVE (OPEN):

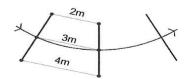
Canter 3 bounces set on a curve.

Heights: Ponies - 50cm Horses - 60cm

All dimensions based on 3,6m pole length

This movement requires rider to approach on an approx. 10m curve.

For **Ungraded Classes** dimensions should be as Intermediate diagram below Note to course builder: The centre of each pole should follow a perfect curve



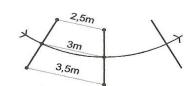
## **\*** 3 BOUNCES ON A CURVE (INTERMEDIATE):

Canter 3 bounces set on a curve.

Heights: Ponies - 50cm Horses - 60cm

All dimensions based on 3,6m pole length

This movement requires rider to approach on an approx. 20m curve.



# APPENDIX EQ/B

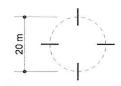
JUMP DIMS

Page 3 of 3

# **EQUITATION MOVEMENTS 2011(cont.)**

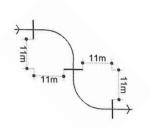
#### **\*** 4 POLES ON A CIRCULAR TRACK:

Canter 4 poles on a circular track. Poles to be 20m apart centre to centre. Competitor should aim to put the same number of strides between each pole while maintaining balance and rhythm on the circle.



#### ★ THE "S" BEND

Canter 2 related distances (5-6 strides) on the curve. Should ideally be jumped showing as smooth and accurate a track as possible between fences 1 and 2 and 2 and 3. The exercise may be jumped in either direction.



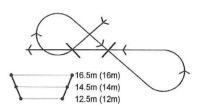
## RELATED DISTANCE:

Jump a related distance twice, adding a stride the second time. Any two **VERTICALS**, 3 - 6 strides apart, may be chosen. Verticals should be on a straight line.

Should the competitor refuse at the 2nd vertical on either of the 2 rides, both verticals must be retaken to show the required number of strides.

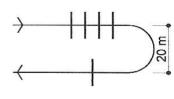
### LOOPING STAR:

Approach and jump either fence to start. Half circle and jump 2nd fence. Loop back on oneself and jump both fences in a straight line. Dimensions shown are based on 3,6m pole lengths (pony dims shown in brackets).



# **\*** TROT TROTTING POLES AND CANTER JUMP (1):

The competitor may ride the exercise on either rein. Approach 4 poles in trot. Pick up canter before the jump, on a circular track, and canter the jump.

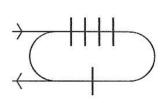


# **\*** TROT TROTTING POLES AND CANTER JUMP (2):

The competitor may ride the exercise on either rein.

Approach 4 poles in trot. Pick up canter before the jump, on a circular track, and canter the jump.

Return to the trot on a circular track and repeat poles and jump.



## **\*** GYMNASTICS:

The heights of gymnastic exercises should be approximately 10cm lower than the recommended show jumping height for that class.

#### LEG YIELDING:

It is recommended that leg yielding movements should be ridden in clear view of the judges.